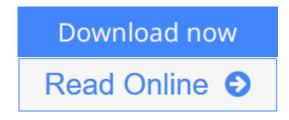# C# 3.0: A Beginner's Guide

By Herbert Schildt

C# 3.0: A Beginner's Guide By Herbert Schildt

Essential Skills--Made Easy!

Let master programmer and bestselling author Herb Schildt teach you the fundamentals of C#, Microsoft's premier programming language for the .NET Framework. You'll begin by learning to create, compile, and run a C# program. Then it's on to data types, operators, control statements, methods, classes, and objects. You'll also learn about inheritance, interfaces, properties, indexers, exceptions, events, namespaces, generics, and much more. Of course, new C# 3.0 features, such as LINQ, lambda expressions, and anonymous types, are included. Start programming in C# 3.0 today with help from this fast-paced, hands-on tutorial.

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- Ask the Expert--Q&A sections filled with bonus information and helpful tips
- Try This--Hands-on exercises that show how to apply your skills
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Editorial Review

About the Author

Herbert Schildt is a leading authority on C#, C, C++, and Java. His programming books have sold more than 3.5 million copies worldwide and have been translated into all major foreign languages. Herb is the author of numerous bestsellers, including *C# 3.0: The Complete Reference, C++: The Complete Reference*, and *Java: The Complete Reference.*

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